



Syllabus

ART 206 Modeling & Sculpture II

General Information

Date

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Author

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Department

Visual and Performing Arts

Course Prefix

ART

Course Number

206

Course Title

Modeling & Sculpture II

Course Information

Credit Hours

3

Lecture Contact Hours

4

Lab Contact Hours

0

Other Contact Hours

0

Catalog Description

A continuation of ART 205, with an emphasis on individual student projects. Students will further an understanding of three-dimensional form by working with different processes and media such as: woodworking, welding, carving and casting in bronze.

Prerequisites

ART 205

Co-requisites

None

Grading Scheme

Letter

First Year Experience/Capstone Designation

This course DOES NOT satisfy the outcomes applicable for status as a FYE or Capstone.

SUNY General Education

This course is designated as satisfying a requirement in the following SUNY Gen Ed category

None

FLCC Values

Institutional Learning Outcomes Addressed by the Course

None

Course Learning Outcomes

Course Learning Outcomes

1. Recognize different sculptural techniques.
2. Develop ideas for independent work that are suitable to the materials and techniques chosen.
3. Use a variety of resources for research.
4. Produce an oral presentation based on their research.

Program Affiliation

This course is not required as a core course in a program

Outline of Topics Covered

- I. Introduction to studio environment and class expectations
- II. Review of design approaches to Three-dimensional/Sculptural work.
- III. Bronze casting and the lost-wax process through the history of art.
Variety of techniques available for working
- IV. Techniques and process of working with Microcrystalline wax:
Plaster mold making, hot and cold forming, use of tools for joining
- V. Investment mold-making & bronze pour
- VI. Introduction to metal construction and use of design organization
- VII. Orientation to different techniques: fabrication and welding
- VIII. Wood construction and new approaches to design
- IX. Orientation to woodshop, tools and responsibilities
- X. Introduction to research of artists or sculptural techniques
On line and written research best practices
- XI. Presentations